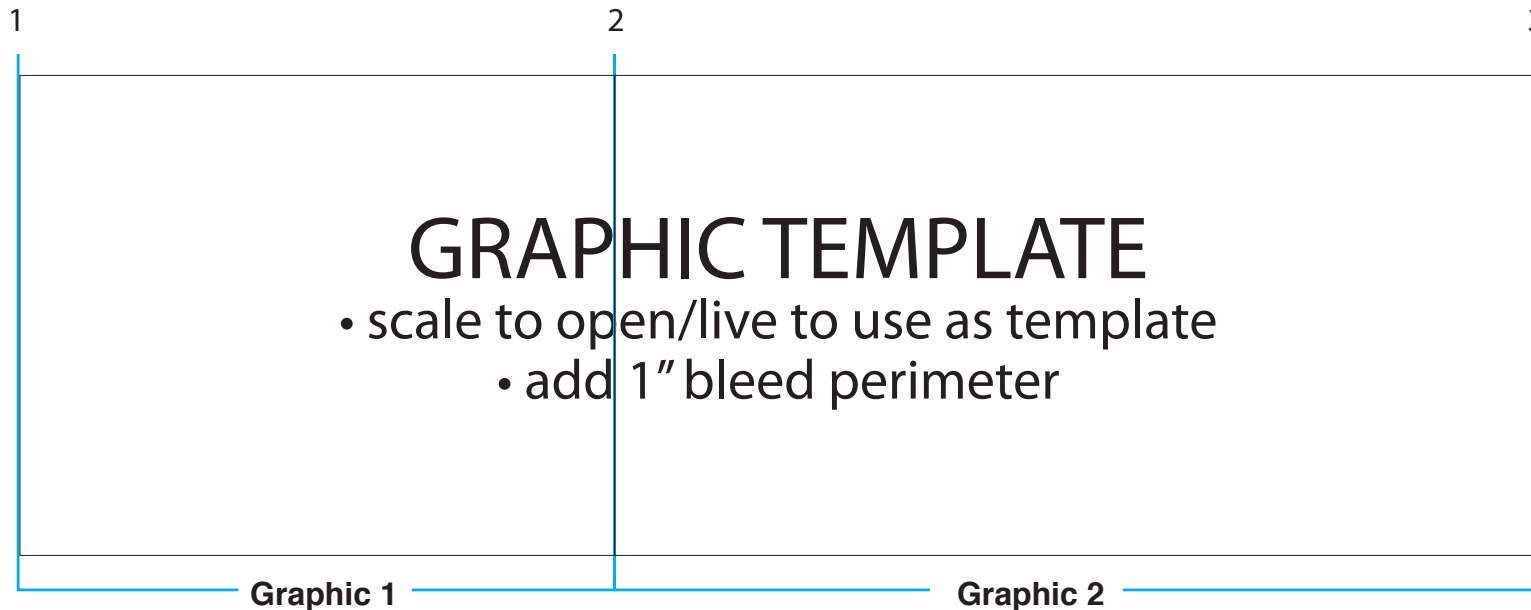


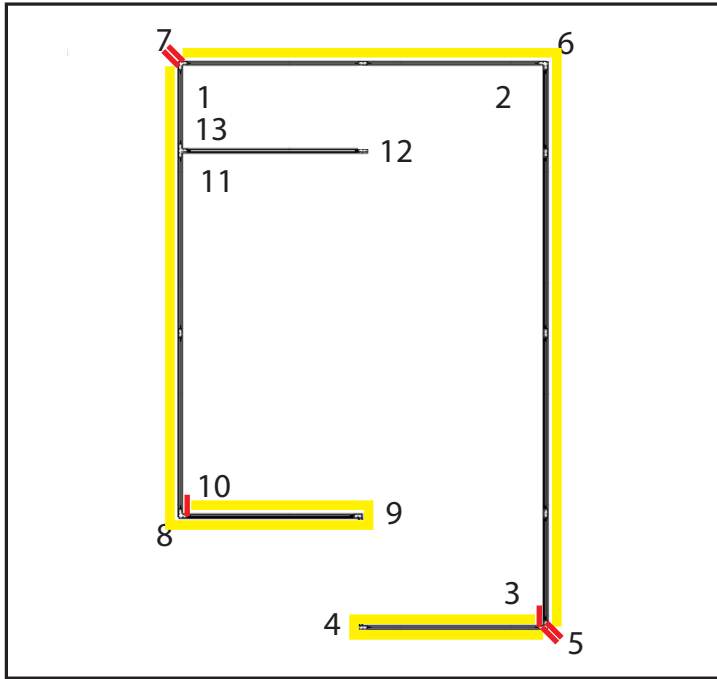
Graphic placement,
s/s = start/stop points

Open/Live

Print/Final

Graphic 1 - s/s = 1/2	116.89"x94.34"	117.876"x95.33"
Graphic 2 - s/s = 2/3	181.44"x94.34"	182.426"x95.33"
Graphic 3 - s/s = 3/5	121.61"x94.34"	122.596"x95.33"
Graphic 4 - s/s = 5/7	304.65"x94.34"	305.636"x95.33"
Graphic 5 - s/s = 7/10	263.72"x94.34"	264.706"x95.33"
Graphic 6 - s/s = 10/11	116.89"x94.34"	117.876"x95.33"
Graphic 7 - s/s = 11/13	121.61"x94.34"	122.596"x95.33"
Graphic 8 - s/s = 13/1	26.82"x94.34"	27.806"x95.33"
Header 1 - 2 @	37.63"x11.13"	38.62"x12.12"
Header 2 - 2 @	29.88"x11.13"	30.86"x12.12"





Graphic placement,
s/s = start/stop points

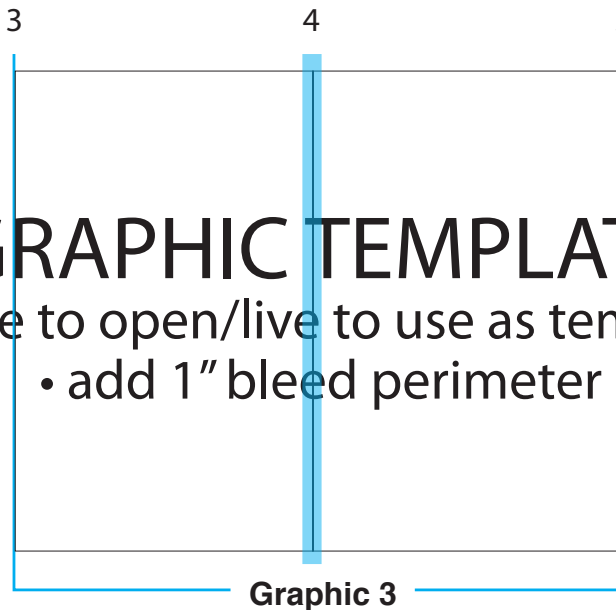
Open/Live

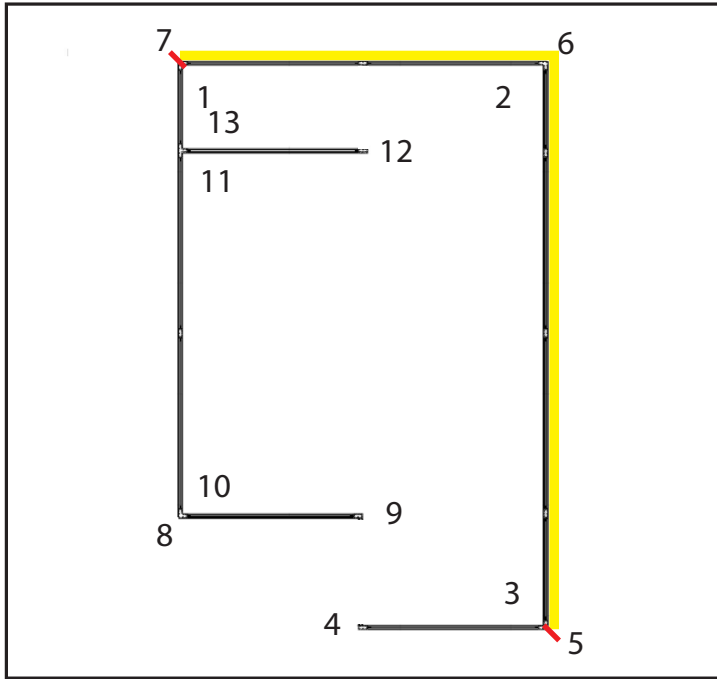
Print/Final

Graphic 1 - s/s = 1/2	116.89"x94.34"	117.876"x95.33"
Graphic 2 - s/s = 2/3	181.44"x94.34"	182.426"x95.33"
Graphic 3 - s/s = 3/5	121.61"x94.34"	122.596"x95.33"
Graphic 4 - s/s = 5/7	304.65"x94.34"	305.636"x95.33"
Graphic 5 - s/s = 7/10	263.72"x94.34"	264.706"x95.33"
Graphic 6 - s/s = 10/11	116.89"x94.34"	117.876"x95.33"
Graphic 7 - s/s = 11/13	121.61"x94.34"	122.596"x95.33"
Graphic 8 - s/s = 13/1	26.82"x94.34"	27.806"x95.33"
Header 1 - 2 @	37.63"x11.13"	38.62"x12.12"
Header 2 - 2 @	29.88"x11.13"	30.86"x12.12"

GRAPHIC TEMPLATE

- scale to open/live to use as template
- add 1" bleed perimeter



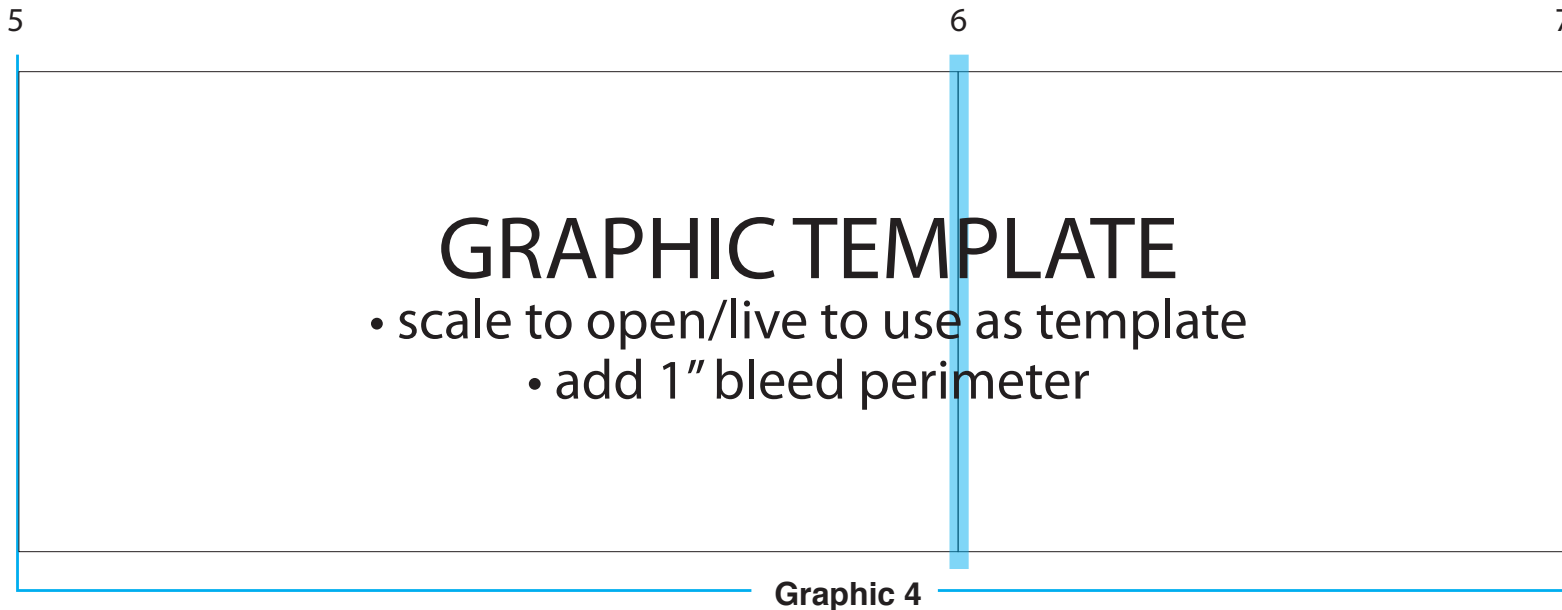


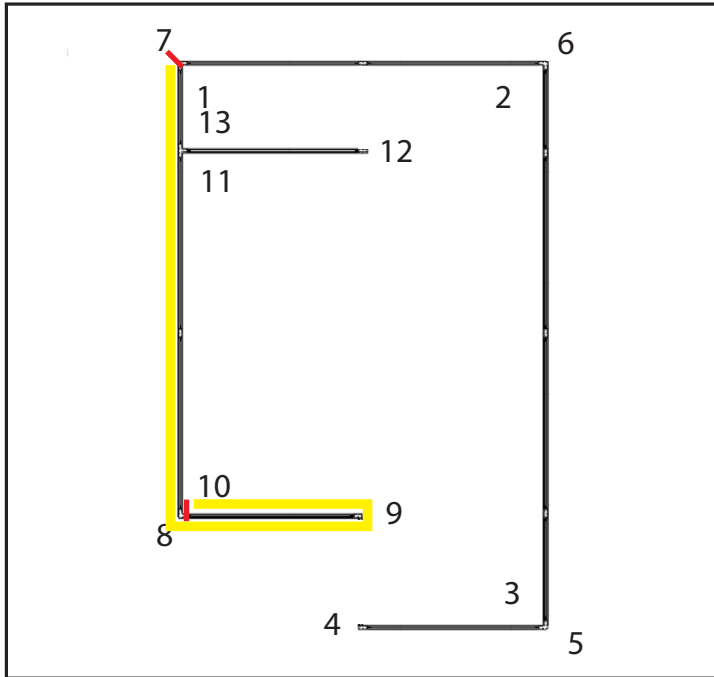
Graphic placement,
s/s = start/stop points

Open/Live

Print/Final

Graphic 1 - s/s = 1/2	116.89"x94.34"	117.876"x95.33"
Graphic 2 - s/s = 2/3	181.44"x94.34"	182.426"x95.33"
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Graphic 6 - s/s = 10/11	116.89"x94.34"	117.876"x95.33"
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Graphic 8 - s/s = 13/1	26.82"x94.34"	27.806"x95.33"
Header 1 - 2 @	37.63"x11.13"	38.62"x12.12"
Header 2 - 2 @	29.88"x11.13"	30.86"x12.12"



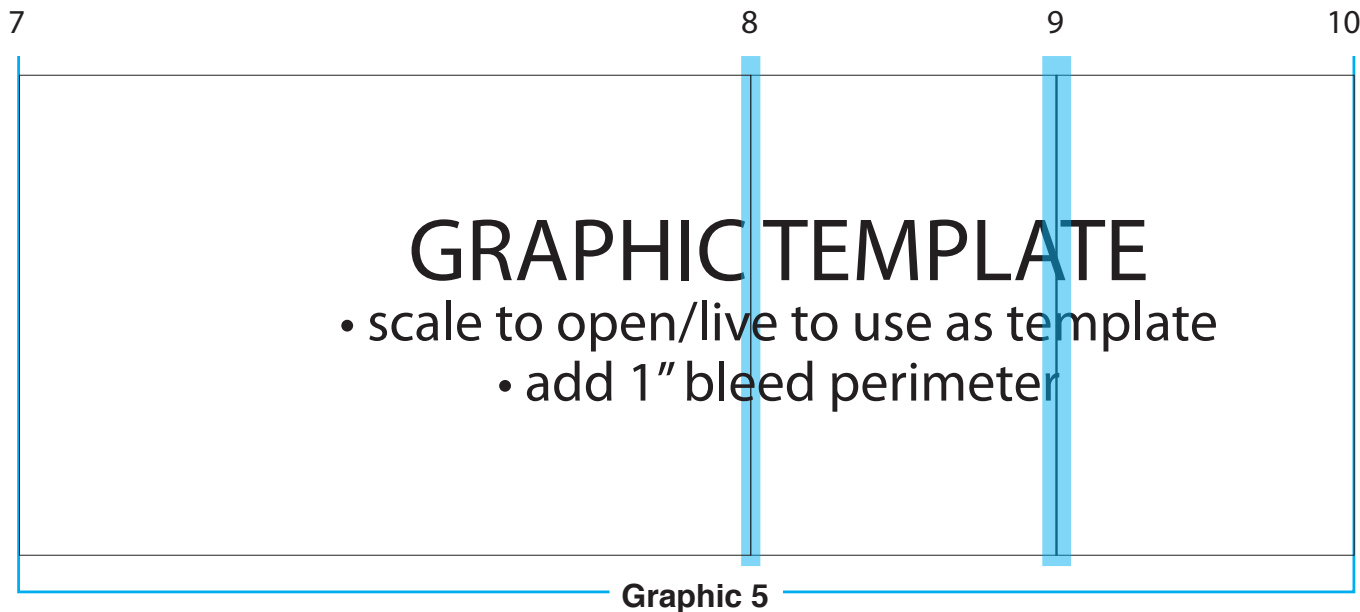


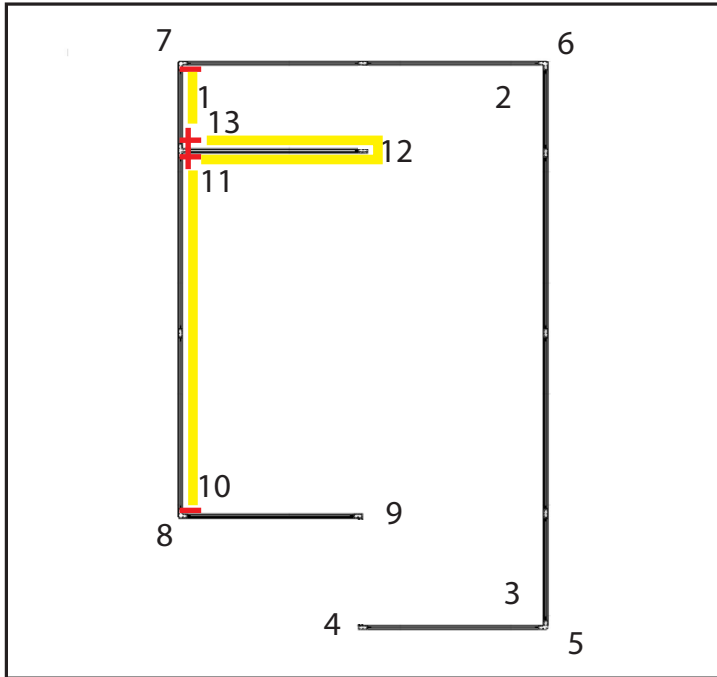
Graphic placement,
s/s = start/stop points

Open/Live

Print/Final

Graphic 1 - s/s = 1/2	116.89"x94.34"	117.876"x95.33"
Graphic 2 - s/s = 2/3	181.44"x94.34"	182.426"x95.33"
Graphic 3 - s/s = 3/5	121.61"x94.34"	122.596"x95.33"
Graphic 4 - s/s = 5/7	304.65"x94.34"	305.636"x95.33"
Graphic 5 - s/s = 7/10	263.72"x94.34"	264.706"x95.33"
Graphic 6 - s/s = 10/11	116.89"x94.34"	117.876"x95.33"
Graphic 7 - s/s = 11/13	121.61"x94.34"	122.596"x95.33"
Graphic 8 - s/s = 13/1	26.82"x94.34"	27.806"x95.33"
Header 1 - 2 @	37.63"x11.13"	38.62"x12.12"
Header 2 - 2 @	29.88"x11.13"	30.86"x12.12"





Graphic placement,
s/s = start/stop points

Open/Live

Print/Final

Graphic 1 - s/s = 1/2	116.89"x94.34"	117.876"x95.33"
Graphic 2 - s/s = 2/3	181.44"x94.34"	182.426"x95.33"
Graphic 3 - s/s = 3/5	121.61"x94.34"	122.596"x95.33"
Graphic 4 - s/s = 5/7	304.65"x94.34"	305.636"x95.33"
Graphic 5 - s/s = 7/10	263.72"x94.34"	264.706"x95.33"
Graphic 6 - s/s = 10/11	116.89"x94.34"	117.876"x95.33"
Graphic 7 - s/s = 11/13	121.61"x94.34"	122.596"x95.33"
Graphic 8 - s/s = 13/1	26.82"x94.34"	27.806"x95.33"

Header 1 - 2 @

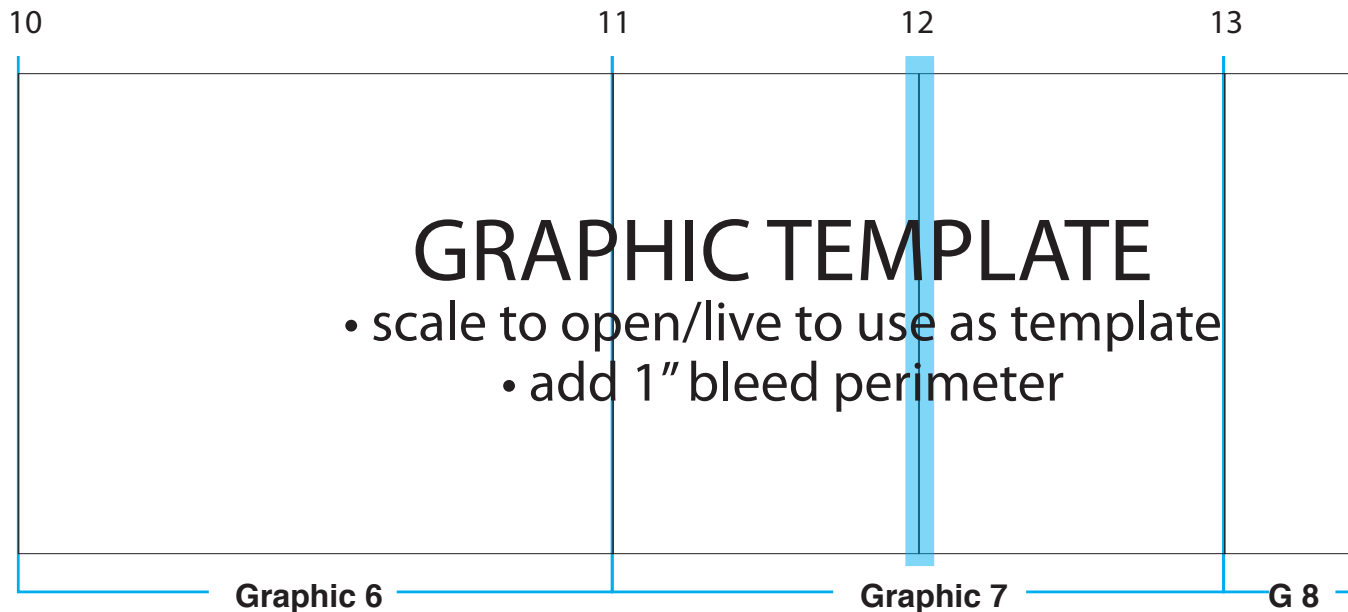
37.63"x11.13"

38.62"x12.12"

Header 2 - 2 @

29.88"x11.13"

30.86"x12.12"



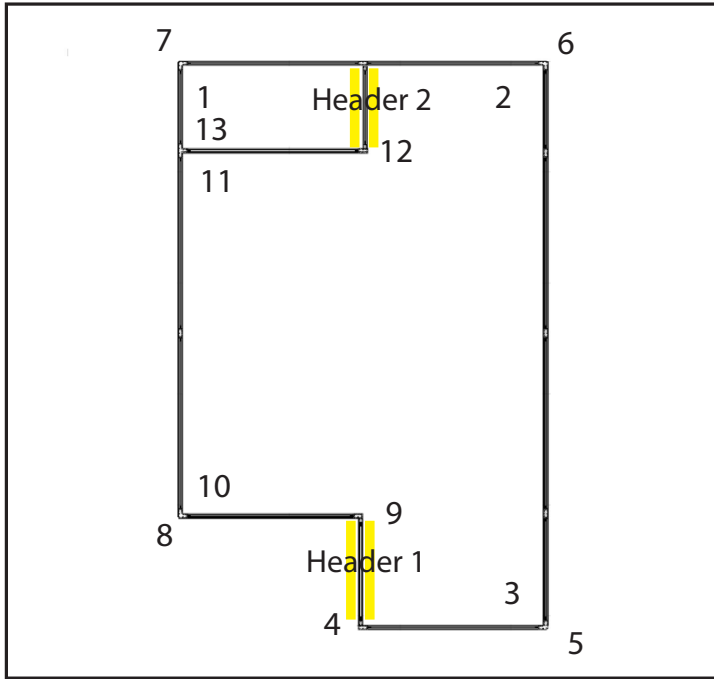
GRAPHIC TEMPLATE

- scale to open/live to use as template
- add 1" bleed perimeter

Panoramic Frame

Component - Pano_Room_B

Graphic Template



Graphic placement,
s/s = start/stop points

Open/Live

Print/Final

Graphic 1 - s/s = 1/2	116.89"x94.34"	117.876"x95.33"
Graphic 2 - s/s = 2/3	181.44"x94.34"	182.426"x95.33"
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Graphic 8 - s/s = 13/1	26.82"x94.34"	27.806"x95.33"

Header 1 - 2 @ 37.63"x11.13" 38.62"x12.12"

Header 2 - 2 @ 29.88"x11.13" 30.86"x12.12"



Header 1



Header 2

— - start/stop point on frame
 - corner/wrap location
 — - start/stop point on graphic
 - current graphic